Upcoming events

ONLINE E-SOCIETY, MOBILE LEARNING AND IADIS IS INTERNATIONAL CONFERENCES IN MARCH 2022

This year's editions of e-Society, Mobile Learning and IADIS Information Systems international conferences will be hosted online, 12-14 March 2022.

The e-Society 2022 conference aims to address the main issues of concern within the Information Society. This conference covers both the technical as well as the non-technical aspects of the Information Society. Broad areas of interest are e-Government / e-Governance, e-Business / e-Commerce, Technology and Society, eLearning, New Media and E-Society, e-Health, Information Systems, and Information Management. These broad areas are divided into more detailed areas.

The Mobile Learning 2022 International Conference seeks to provide a forum for the presentation and discussion of mobile learning research which illustrates developments in the field. Mobile learning is concerned with a society on the move. In particular, with the study of "…how the mobility of learners augmented by personal and public technology can contribute to the process of gaining new knowledge, skills and experience" (Sharples et al. 2007).

The IADIS Information Systems Conference (IS 2022) aims to provide a forum for the discussion of IS taking a socio-technological perspective. It aims to address the issues related to design, development and use of IS in organisations from a socio-technological perspective, as well as to discuss IS professional practice, research and teaching.

Paper submissions are now closed, but you can still register to attend any of the conferences at: https://www.is-conf.org/, https://www.esociety-conf.org/, or https://www.mlearning-conf.org/.

16TH EDITION OF MCCSIS IN LISBON, PORTUGAL

The 16th Multi Conference on Computer Science and Information Systems (MCCSIS), will take place in Lisbon, Portugal, 19 – 21 July 2022. It aims to address two main subjects, Computer Science and Information Systems, and it has different conferences according to several themes. This year, it comprises 10 different conferences:

e-Learning 2022 – EL2022
Theory and Practice in Modern Computing 2022 – TPMC2022
Game and Entertainment Technologies 2022 – GET2022
ICT, Society, and Human Beings 2022 – ICT2022
Web Based Communities and Social Media 2022 – WBC2022
Interfaces and Human Computer Interaction 2022 – IHCI2022
Computer Graphics, Visualization, Computer Vision and Image Processing 2022 – CGVCVIP2022
e-Health 2022 – EH2022
Connected Smart Cities 2022 – CSC2022

[Big Data Analytics, Data Mining and Computational Intelligence 2022](#) – BigDaCI2022

The papers will be published in book and electronic format with ISBN, and they will be made available through the Digital Library http://www.iadisportal.org/digital-library/showsearch. The conference proceedings will be submitted for indexation by IET's INSPEC, Elsevier, EI Compendex, Scopus, Thomson Reuters Web of Science, ERIC, EBSCO and other important indexing services. Selected authors of best papers will be invited to submit extended versions of their papers to selected journals (i.e. IADIS International Journal on Computer Science and Information Systems - ISSN: 1646-3692). Best papers will also be invited to submit for review extended versions for potential publication in journals from INDERSCIENCE Publishers. For more information visit https://mccsis.org/.

*Important Dates (First Call):
- Submission Deadline: 21 February 2022
- Notification to Authors: 25 March 2022
- Final Camera-Ready Submission and Early Registration: Until 22 April 2022
- Late Registration: After 22 April 2022

Latest from the media
Special edition: Trends and predictions for 2022

[Data Science and AI Predictions for 2022](#) - Datanami

[Predictions 2022: Cloud Computing Reloaded](#) - Forrester

[Gartner Top Strategic Technology Trends for 2022](#) - Gartner

[Which Technologies Will Dominate in 2022?](#) - Wired

[5 Predictions for the Future of IT in 2022](#) - Entrepreneur

[Wild tech predictions for 2022 that probably won't happen](#) - TechRadar

[Top 10 IT Issues, 2022: The Higher Education We Deserve](#) - Educause

[Ecommerce in 2022: What do the experts predict?](#) - EConsultancy

[The Five Biggest Healthcare Tech Trends In 2022](#) - Forbes
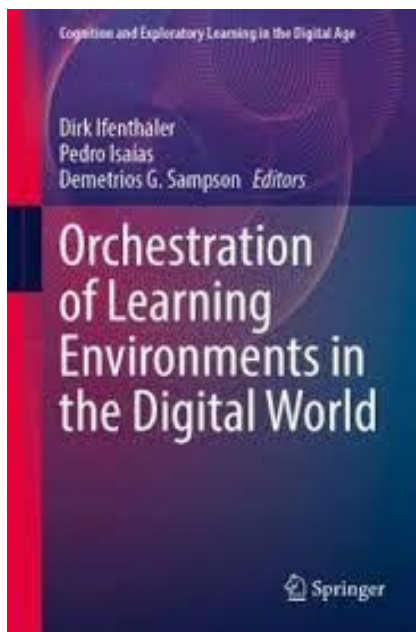
[Tech Trends 2022](#) - Deloitte

Recommended Reading

Orchestration of Learning Environments in the Digital World

Editors: Dirk Ifenthaler, Pedro Isaías, Demetrios G. Sampson

This publication emphasises both the technological and pedagogical aspects of learning in the digital age, featuring cutting edge research from the CELDA 2020 conference.

Available:
https://link.springer.com/book/978303
0909437

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